

Objective: To assist my clients in achieving thoughtful and beautiful design solutions by utilizing my

diverse skill set and unique aesthetic sensibility.

**Education:** Parsons School of Art and Design, New York, New York

BFA, Communication Design September 2005 to June 2008

Computer Skills: Mac OSX and Windows Operating Systems, Adobe Creative Suite including After Effects,

Google SketchUp, Autodesk Fusion 360, Apple Keynote, HTML, CSS, FontLab Studio,

Ableton Live, Microsoft Office

**Experience:** Game Seven Marketing, New York, New York

Design Department Manager, April 2014 to Present

Developed design department, Manage full-time and freelance designers,

Oversee design workflow from conception to production

Modell's Sporting Goods, New York, New York

Designer, May 2011 to February 2014

Signage, Branding, Promotional Design, Motion Graphics, Digital Design,

Event Design, Web Design

Game Seven Marketing, New York, New York Freelance Graphic Designer, July 2010 to May 2011 Promotional Design, Event Design, Branding, Web Design

New York Tyrant, New York, New York

Freelance Graphic Designer, September 2007 to August 2011

Book Design, Web Design, Promotional Design

94x50 Agency, New York, New York

Freelance Graphic Designer, January 2009 to July 2010

Promotional Design, Branding, Web Design

The N (Nickelodeon), New York, New York

Freelance Graphic Designer, November 2006 to May 2008 Branding, Promotional Design, Event Design, Web Design

Seed Communications (Sub Rosa), New York, New York

Designer, June 2005 to November 2006

Branding, Promotional Design, Publication Design, Web Design

Bulldog Bicycle Company, New York, New York

Designer, August 2004 to November 2006

Branding, Promotional Design, Publication Design, Event Design,

Web Design, Photo Editing & Research